GRANT COUNTY PHD – QUINCY VALLEY MEDICAL CENTER

ALTERNATIVE SUBCONTRACTOR SELECTION FOR EC/CM & MC/CM

1. Your response to understanding RCW 30.19.385 for both EC/CE and MC/CM did not include inclusion of disadvantaged business enterprises. Please explain.

Answer: This was an oversight on our part.

QVMC and Graham Construction & Management support inclusion. Graham values our constructors reflect the community in which we are building.

Graham has already begun reaching out to the DBE/MBE market letting them know about this opportunity. We will hold DBE/MBE/SBE outreach programs to inform the market on this project, its schedule, and answer questions to remove accessibility issues (bid process, qualifications, etc.).

We are reaching out to the following agencies to share with their members the QVMC replacement hospital project.

- Office of OMWBE
- MBDA (Minority Business Development Agency)
- Hispanic Chamber of Commerce Wenatchee, Yakima, Pasco
- Northwest Minority Builders Alliance
- National Association of Minority Contractors Washington Chapter
- Women's Business Enterprise National Council
- Northwest Minority Supplier Development Council
- Quincy Chamber of Commerce
- Moses Lake Chamber of Commerce
- Wenatchee Chamber of Commerce
- Columbia Basin Herald
- Wenatchee World
- DJC
- Along with Spokane & Seattle papers

Past obstacles to the DBE/MBE success have included firms' labor and bonding capacity. Through our outreach Graham will develop a roster of sub-subcontractors and their capacities. This will be shared with the EC/CM and MC/CM contractors. Bid Packages within the EC/CM and MC/CM as well as the Bid Package Graham could be right sized to meet these firms' capabilities.

Graham, as GC/CM, conducted the same process at Samaritan Replacement Hospital and that project generated positive engagement outcomes in bidding and awarding.

Lastly the EC/CM and MC/CM SOQ selection criteria will ask for past performance on engaging DBE/MBE contractors and what would be their approach on this project.